



CGA Interclub

# Notice to Players

**USGA Rules of Golf effective January 1, 2016 and the local rules on both sides of this sheet govern play at this CGA Interclub Match. Disregard local rules printed on the club score card.**

## USGA MATCH PLAY RULES OF GOLF

**RULE 2-4. CONCESSION of MATCH, HOLE or NEXT STROKE** - A player may concede a match at any time prior to the start or conclusion of that match. A player may concede a hole at any time prior to the start or conclusion of that hole. A player may concede his opponent's next *stroke* at any time, provided the opponent's ball is at rest. The opponent is considered to have *holed* out with his next *stroke*, and the ball may be removed by either *Side*. A concession may not be declined or withdrawn.

**RULE 2-5. DOUBT as to PROCEDURE; DISPUTES and CLAIMS** – In match play, the privilege of playing a second ball does not exist in Match Play. If a doubt or dispute arises between the players, a player may make a claim. If no duly authorized representative of the *Committee* is available within a reasonable time, the players must continue the match without delay. The *Committee* may consider a claim only if the player making the claim notifies his opponent (i) that he is making a claim, (ii) of the facts of the situation and (iii) that he wants a ruling. The claim must be made before any player in the match plays from the next *teeing ground* or, in the case of the last hole of the match, before all players in the match leave the *putting green*. The penalty for a breach of a *Rule* in match play is loss of hole except when otherwise provided.

**RULE 2-6. GENERAL PENALTY** – The penalty for breach of a *Rule* in match play is loss of a hole except when otherwise noted.

## RULE 30-3. BEST-BALL AND FOUR-BALL MATCH PLAY

a. REPRESENTATION OF SIDE – A *side* may be represented by one *partner* for all or any part of a match; all *partners* need not to be present. An absent *partner* may join a match between holes, but not during play of a hole.

b. ORDER OF PLAY – Balls belonging to the same *Side* may be played in the order the *Side* considers best.

c. WRONG BALL – If a player incurs the loss of hole penalty under Rule 15-3a for making a *stroke* at a *wrong ball*, he is disqualified for that hole, but his *partner* incurs no penalty even if the *wrong ball* belongs to him. If the *wrong ball* belongs to another player, its owner must place a ball on the spot from which the *wrong ball* was first played.

d. PENALTY TO SIDE - A *side* is penalized for a breach of any of the following by any *partner*:

Rule 4 – Clubs

Rule 6-4 – Caddie

Any Local Rule or Condition of Competition for which the penalty is an adjustment to the state of the match.

e. DISQUALIFICATION OF SIDE -

i. A side shall be disqualified for a breach of any of the following by any partner:

- Rule 1-3 Agreement to Waive Rules.
- Rule 4 Clubs.
- Rule 5-1or 2 The Ball.
- Rule 6-2a Handicap (playing off higher handicap).
- Rule 6-4 Caddie.
- Rule 6-7 Undue Delay; Slow Play (repeated offense).
- Rule 14-3 Artificial Devices and Unusual Equipment.
- Rule 33-7 Disqualification Penalty Imposed by Committee.

ii. A side shall be disqualified for a breach of any of the following Rules by all partners:

- Rule 6-3 Time of Starting and Groups.
- Rule 6-8 Discontinuance of Play.

iii. In all other cases where a breach of a Rule would result in disqualification, the player is disqualified for that hole only.

f. EFFECT OF OTHER PENALTIES - If a player's breach of a Rule assists his partner's play or adversely affects an opponent's play, the partner incurs the applicable penalty in addition to any penalty incurred by the player. In all other cases where a player incurs a penalty for breach of a Rule, the penalty does not apply to his partner. Where the penalty is stated to be loss of hole, the effect shall be to disqualify the player for that hole only.

**DISTANCE MEASURING DEVICES** – Local rule allowing the use of devices to measure distance only is in effect. Rule 14-3, Note and Appendix I.

**ONE-BALL RULE IS NOT IN EFFECT** – The ball the player plays must be named on the current List of Conforming Golf Balls issued by the United States Golf Association.

**CONFORMING DRIVER HEAD** – The driver the player carries must have a club head, identified by model and loft, that is named on the current List of Conforming Driver Heads issued by the USGA.

**EMBEDDED BALL** – Relief is “through the green” except in sand in an area that is not closely mown. See page 109 of the 2016 USGA Rules of Golf.

**TEES TO PLAY** – The tees to play are pre-determined by the Rules Committee. Refer to the local rules sheet.

**OUT OF BOUNDS** – Out of bounds is defined by the inside points of white stakes at ground level, by the inside points of fence posts at ground level and by the inside edge of paved roads and beyond.

**LATERAL WATER HAZARDS** - Defined by red stakes and/or lines and includes unmarked drainage ditches and other open water courses. Treat all water hazards as lateral water hazards unless otherwise marked.

**WATER HAZARDS** – Defined by yellow stakes and/or lines.

**GROUND UNDER REPAIR AND SODDED AREAS** - Defined by white lines. White-lined areas tying into cart paths are part of those obstructions. Fire anthills and french drains are ground under repair. A ball coming to rest in a newly sodded seam or edge may be lifted, cleaned and dropped at the nearest point to where the ball lay which is not in either condition. Relief is granted for the ball only and not the stance. The nearest point of relief may be on the sod itself. All edges and seams are considered the same condition.

**AERATION HOLES:** Through the green, a ball that comes to rest in or on an aeration hole may be lifted, without penalty, cleaned and dropped, as near as possible to the spot where it lay but not nearer the hole. On the putting green, a ball that comes to rest in or on an aeration hole may be placed at the nearest spot not nearer the hole that avoids the situation.

**ELEVATED POWER LINES:** If a ball strikes an elevated power line or cable, the stroke **must be canceled and replayed**, without penalty (see Rule 20-5). If the ball is not immediately recoverable, another ball may be substituted.

**IMMOVABLE OBSTRUCTIONS CLOSE TO THE PUTTING GREEN (BALL IN CLOSELY MOWN AREA):** Relief from interference by an immovable obstruction may be taken under Rule 24-2. In addition, if a ball lies off the putting green **and in a closely mown area through the green** and an immovable obstruction on or within two club-lengths of the putting green and within two club-lengths of the ball intervenes on the line of play between the ball and the hole, the player may take relief as follows: The ball must be lifted and dropped at the nearest point to where the ball lay that (a) is not nearer the hole, (b) avoids intervention and (c) is not in a hazard or on a putting green. The ball may be cleaned when lifted.

**BALL AT REST MOVED ON PUTTING GREEN:** When a player's ball lies on the putting green, there is no penalty if the ball or ball-marker is accidentally moved by the player, his partner, his opponent, or any of their caddies or equipment.

The moved ball or ball-marker must be replaced. This Local Rule applies only when the player's ball or ball-marker lies on the putting green and any movement is accidental. Note: If it is determined that a player's ball on the putting green was moved as a result of wind, water or some other natural cause such as the effects of gravity, the ball must be played as it lies from its new location. A ball-marker moved in such circumstances is replaced.

**GREENSIDE FANS** – Greenside fans are temporary immovable obstructions. See page 147-149 of the 2016 Rules of Golf for interference and relief procedure.

**DROPPING ZONES (BALL DROP)** - Players are permitted to use any dropping zone stated on the club's score card or designated on the course.

**CELL PHONES** – Except for emergencies, rulings and viewing tournament leaderboard, cell phone use during a stipulated round is prohibited.

**STONES IN BUNKERS** - Stones in bunkers are movable obstructions.

**PACE OF PLAY** – Each group is expected to keep pace with the group ahead.

**SUSPENSION OF PLAY** – Signaled by three consecutive air horn blasts. Players in the process of playing a hole may complete the hole. Players in between the play of two holes must stop play immediately.

**SUSPENSION OF PLAY FOR DANGEROUS SITUATION** - A suspension of play for a dangerous situation will be signaled by one long air horn blast. All players will be informed of the suspension verbally. All play must cease immediately. All practice areas will be closed during a suspension of play, until the Committee has declared them open again.

**RESUMPTION OF PLAY** – Signaled by two short consecutive air horn blasts.

**RULES COMMITTEE** – Tom Thorpe, Ben Payne, Rusty Harder, Jack Nance, Chris Zeh